

PEast Penn School District
Secondary Curriculum

A Planned Course Statement
for

2-D Design/Computer Art II

Course # 781

Grade(s) 11,12

Department: Art

Length of Period (mins.) 40

Total Clock Hours: 120

Periods per Cycle: 6

Length of Course (yrs.) 1

Type of Offering: required elective

Credit: 1

Adopted: 4/23/07

Developed by:

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Description of Course

Course Title: 2-D Design/Computer Art II

Description: Students taking 2-D Design II will explore an individual approach to solving visual arts problems. Refinement of technique with a variety of media will provide the student with design experiences with an emphasis on function of the product in the competitive design world. The student electing this course will have taken 2-D Design/Computer I and received a C or better.

Goals: Students will

- apply media, techniques, and processes with sufficient skill, confidence, and sensitivity.
- evaluate the effectiveness of designs in terms of organizational structures and functions.
- create products that use organizational principles and functions to solve specific visual arts problems.
- apply subjects, symbols, and ideas in their artworks.
- reflect on how artworks differ visually, spatially, and functionally.
- describe the function and explore the meaning of specific design objects within varied categories and careers.
- apply knowledge of computer technology to the solving of visual art design problems.
- describe the importance of designers in contemporary societies.

Requirements: Students will

- initiate the development of a portfolio.
- employ good work habits.
- maintain a sketchbook.
- participate in individual and class critiques.
- design products using traditional methods as well as the computer which exhibit a knowledge of art structure and function.
- apply subjects, themes, and symbols in expressing ideas in artworks done in their 2-D Designs.
- display finished works.

Key to Levels of Achievement (Listed with each learning objective)

Awareness (A):	Students are introduced to concepts, forms, and patterns.
Learning (L):	Students are involved in a sequence of steps and practice activities which involved further development and allow evaluation of process.
Understanding (U):	Students demonstrate ability to apply acquired concepts and skills to individual assignments and projects on an independent level.
Reinforcement (R):	Students maintain and broaden understanding of concepts and skills to accomplish tasks at a greater level of sophistication.

Unit	Num	Objective	Level	Content	Evaluation	Standards
I. Drawing	1	Students will continue to develop the ability to draw with accuracy in order to enhance communication of ideas.	U	<ul style="list-style-type: none"> ● Use the sketchbook to draw studies and preliminary designs using pencils, pastels, markers, charcoal, pen, ink, and computer. 	Critiques Teacher rubric Textbook assignments Midterm Final Exam	9.1A,B,D,E
II. Technology	2	Students will utilize the Macintosh computer and software when creating designs.	U	<ul style="list-style-type: none"> ● Use computer hardware and software as a design tool to refine drawings and designs, incorporate in projects, historical resource and as a final project ● Technology needed: teacher laptop, MS Office, proxima, Adobe Indesign, Adobe Illustrator, Photoshop, digital camera, scanner, color printer, wireless lab, software with textbook 	Teacher observation Textbook Assignments Midterm Final Exam	9.1J
III. 2-D/Adverstising Design	3	Students will create an advertisement and/or product design project.	U	<ul style="list-style-type: none"> ● Macintosh computer ● Generated designs 	Critiques Teacher rubric Textbook assignments Midterm Final Exam	9.1A,B,D,E,F,J 9.3A
IV. 2-D Design	4	Students will use the elements and principles of design to improve there communication of ideas.	U	<ul style="list-style-type: none"> ● Use of media such as markers, paint, pastels, computer generated designs 	Critiques Teacher rubric Textbook assignments Midterm Final Exam	9.1A,B,D,E,F,J 9.3A
V. Mixed Media	5	Students will experiment with a variety of mediums when creating designs.	U	<ul style="list-style-type: none"> ● Using a variety of materials to create a mixed media design such as computer art/textiles design, mosaics, etc. 	Critiques Teacher rubric Textbook assignments Midterm projects Final Exam projects	9.1A,B,C,D,F,G,H,I,J 9.3A,B,C,G

Unit	Num	Objective	Level	Content	Evaluation	Standards
VI. Textile Arts	6	Students will compare properties and characteristics of various textiles; ex: batik/tye dye, silk painting, stitchery	U	<ul style="list-style-type: none"> ● Work with various textile techniques in small samples (batik, silk, stitchery) ● Establish criteria and draw conclusions based on personal preference for variety of techniques 	Teacher rubric Individual critique	9.1A,B,C,D,E,F 9.2C,F 9.3A,F 9.4C,D
VII. Criticism	7	Students will assess works of art based on specific standards and criteria.	U	<ul style="list-style-type: none"> ● Apply critical thought to own work and work of others in an objective manner and participate in critiques and discussions by presenting, listening, and questioning and using appropriate vocabulary 	Written work Teacher observation	9.3A,D,G
VIII. History	8	Students will describe the function and explore the meaning of specific art objects within varied cultures, times, and places.	L	<ul style="list-style-type: none"> ● Read textual materials ● Research and write ● View original works in museums ● View videotapes, reproductions, and CD-ROMs ● Computer software ● Discussion, criticism, formal presentation 	Teacher observation Written work Midterm projects Final Exam projects	9.2A,B,E,J,L
IX. Career	9	Students will explore careers in the crafts and fine arts.	U	<ul style="list-style-type: none"> ● Read textual materials ● Artist-in-residence programs, ● Research ● College presentations 	Discussion	9.4.C,D
X. Citizenship	10	Students will recognize personal responsibility for maintaining classroom cleanliness and safety.	U	<ul style="list-style-type: none"> ● Care of tools, materials, equipment, and classroom environment in an appropriate manner to create a positive, safe work space 	Citizenship project rubric	9.1H