

Unit 1 - Motion and Newton's Laws

STAGE 1 DESIRED RESULTS		
Standards	Transfer	
3.2.9-12.1 Analyze data to support the claim that Newton's second law of motion describes the mathematical relationship among the net force on a macroscopic object, its mass, and its acceleration.	<i>Students will be able to independently use their learning to...</i> <ul style="list-style-type: none"> <input type="checkbox"/> To be able to locate objects in a frame of reference and predict, using mathematical models, where they will be in the future. 	
	Meaning	
	UNDERSTANDINGS <i>Students will understand that...</i> <ul style="list-style-type: none"> <input type="checkbox"/> Motion can be described in terms of position, velocity and acceleration. <input type="checkbox"/> Motion can be described both algebraically and graphically. <input type="checkbox"/> Complex phenomena can be mathematically modeled. <input type="checkbox"/> All measurements have uncertainties (no measurement is exact). <input type="checkbox"/> Reaction time varies from person to person. <input type="checkbox"/> The motion of people and objects in sports are governed by Newton's laws using mass, position, velocity and acceleration and forces. 	ESSENTIAL QUESTIONS <i>Students will keep considering...</i> <ul style="list-style-type: none"> <input type="checkbox"/> How can motion be described using the concepts of position, velocity, and acceleration? <input type="checkbox"/> What is the effect of reaction time on driving? <input type="checkbox"/> How are measurements crucial for understanding the motion? <input type="checkbox"/> How can you increase your speed? <input type="checkbox"/> How can you throw an object further?
	Acquisition	
<i>Students will know...</i> <ul style="list-style-type: none"> <input type="checkbox"/> A person has a measurable reaction time. <input type="checkbox"/> All measurements have uncertainties or random errors. <input type="checkbox"/> Repeated measurements can vary in accuracy and precision. <input type="checkbox"/> Random errors can be attributed to the measurement and/or the measuring instrument. <input type="checkbox"/> Average velocity = total distance traveled divided by a given time. 	<i>Students will be skilled at...</i> <ul style="list-style-type: none"> <input type="checkbox"/> Plan and carry out investigations by designing and conducting multiple methods to measure reaction time, analyze the reliability of each method, and communicate findings with evidence. <input type="checkbox"/> Use mathematics and computational thinking to analyze variability in measurements and evaluate estimates of measurements as reasonable or unreasonable. <input type="checkbox"/> Construct explanations and design solutions to 	

- The slope of a displacement vs. time graph is equal to the velocity.
- Average velocity = total distance traveled divided by a given time.
- The slope of a velocity vs. time graph is equal to the acceleration.
- Braking distance is dependent on the negative acceleration of the vehicle (brakes, road surface) and reaction time.
- Objects at rest remain at rest and objects in motion remain in motion with a constant velocity along a straight line unless acted upon by an external net force.
- The acceleration of an object is proportional to the net force on it and inversely proportional to its mass. $F/m = a$.
- Acceleration is a rate of change of velocity.
- Weight is the force on an object due to the gravitational attraction between that object and Earth.
- All objects on Earth fall with the same acceleration due to gravity = 9.8 m/s^2 (if air resistance is ignored).
- Newton's third law states that every force has an equal and opposite force. The two forces act on different objects.
- Friction is a force that resists motion.

clarify the differences between average and instantaneous speed using graphical and real-world contexts, such as vehicle speedometers or sports data.

- Analyze and interpret data from multiple sources, including strobe photos, graphs, an equation, and motion detector to evaluate speed/motion
- Graph, interpret, and calculate motion using graphs of motion
- Plan and carry out investigations to measure changes in velocity
- Construct explanations using scientific vocabulary to describe how acceleration relates to changes in speed or direction over time, supported by real-world examples.
- Use mathematical and computational thinking to calculate speed, distance, and time using the equation for acceleration
- Analyze and interpret data from graphical models such as distance-time and velocity-time graphs

Other skills

- Examine accelerated motion
- Identify the forces acting on an object
- Describe weight as the force due to gravity on an object
- Apply the terms free fall, projectile, trajectory, and range.
- Recognize factors that affect the range of a projectile.

Unit 2 - Energy and Forces

STAGE 1 DESIRED RESULTS		
Standards	Transfer	
<p>3.2.9-12.O Create a computational model to calculate the change in the energy of one component in a system when the change in energy of the other component(s) and energy flows in and out of the system are known.</p> <p>3.2.9-12.P Develop and use models to illustrate that energy at the macroscopic scale can be accounted for as a combination of energy associated with the motions of particles (objects) and energy associated with the relative positions of particles (objects).</p> <p>3.2.9-12.Q Design, build, and refine a device that works within given constraints to convert one form of energy into another form of energy.</p>	<p><i>Students will be able to independently use their learning to understand...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> In a closed system, energy is conserved. <input type="checkbox"/> Energy can be converted from one form to another. <input type="checkbox"/> If work is done on or by a system, the energy of that system will change. 	
	Meaning	
	<p>UNDERSTANDINGS <i>Students will understand that...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> The motion of objects takes into account physics principles of forces and energy. <input type="checkbox"/> Apparent weight is affected by the changes in velocity. <input type="checkbox"/> An object speeding up and slowing down can be described as a change of the form of energy, but the total energy remains constant. <input type="checkbox"/> Apparent weight and lateral forces can be described as g-force. 	<p>ESSENTIAL QUESTIONS <i>Students will keep considering...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> How can energy conservation be used to explain the motion of various objects? <input type="checkbox"/> How much apparent weight change do we experience during the motion of an object? <input type="checkbox"/> Where does the energy originate when describing the motion of objects? <input type="checkbox"/> How are forces and energy related?
Acquisition		
<p><i>Students will know...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> Changes in velocity with respect to time (accelerations) are responsible for the apparent weight and lateral forces. <input type="checkbox"/> Gravitational potential energy: GPE <input type="checkbox"/> Kinetic energy is the energy of motion. KE <input type="checkbox"/> Spring potential energy is the energy in a compressed or expanded spring. <input type="checkbox"/> The sum of all energies in a closed system will remain constant. <input type="checkbox"/> Power is the rate of doing work. <input type="checkbox"/> Energy and force are related through work. 	<p><i>Students will be skilled at...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> Use mathematical and computational thinking to calculate kinetic energy and gravitational potential energy from motion and height data; develop and use models to visualize their relationship in various systems. <input type="checkbox"/> Construct explanations for how mechanical energy transforms throughout a roller coaster track (apply the interplay between GPE and KE) <input type="checkbox"/> Engage in argument from evidence and apply the conservation of energy to demonstrate how total mechanical energy is conserved in systems ignoring friction. <input type="checkbox"/> Plan and carry out investigations to identify how accelerations during motion can affect the apparent weight of objects <input type="checkbox"/> Use mathematics and computational thinking to 	

calculate work and power based on force and displacement; *construct explanations* using real-world examples.

Unit 3 - Waves

STAGE 1 DESIRED RESULTS		
Standards	Transfer	
<p>3.2.9-12.T Use mathematical representations to support a claim regarding relationships among the frequency, wavelength, and speed of waves traveling in various media.</p> <p>3.2.9-12.V Evaluate the claims, evidence, and reasoning behind the idea that electromagnetic radiation can be described either by a wave model or a particle model and that for some situations one model is more useful than the other.</p>	<p><i>Students will be able to independently use their learning to understand...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> Waves transfer energy without transferring matter. <input type="checkbox"/> Vibrations and oscillations produce waves. 	
	Meaning	
	<p>UNDERSTANDINGS</p> <p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> All musical sounds can be modeled with the concept of standing waves on strings and in air columns and on surfaces. <input type="checkbox"/> Light, color, and vision allows us to create all sorts of images. <input type="checkbox"/> Mirrors and lenses can be used to create images. 	<p>ESSENTIAL QUESTIONS</p> <p><i>Students will keep considering...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> How can a vibrating string produce sound? <input type="checkbox"/> How can an air column produce sound? <input type="checkbox"/> How can different pitch sounds be produced by strings and wind instruments? <input type="checkbox"/> How do mirrors produce images? <input type="checkbox"/> How do lenses produce images? <input type="checkbox"/> How can we use color to create images?
	Acquisition	
	<p><i>Students will know...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> Waves can interfere with each other. <input type="checkbox"/> Resonance produces large energy waves. <input type="checkbox"/> Waves in the audible frequency range are known as sound waves. <input type="checkbox"/> Light is another example of a wave that has the same properties as all waves. <input type="checkbox"/> The frequency of a vibrating string can be increased by shortening the string or increasing its tension. <input type="checkbox"/> As the length of an air column increases, there is a decrease in the frequency produced. 	<p><i>Students will be skilled at...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> Plan and carry out investigations to test and record how string length affects pitch in string instruments or sound generators. <input type="checkbox"/> Analyze and interpret data to draw relationships between string tension, frequency of vibration, and sound produced.. <input type="checkbox"/> Plan and carry out investigations to control the variables of length and tension on a vibrating string <input type="checkbox"/> Use mathematical and computational thinking to calculate wave speed, time, and distance using

	<ul style="list-style-type: none"> <input type="checkbox"/> Standing waves (transverse and longitudinal) can be set up on strings or air columns producing specific frequencies of sound. <input type="checkbox"/> Light travels in straight lines. If an opaque object is placed in the path, the object will form a shadow. <input type="checkbox"/> When light reflects off a mirror, the angle of incidence is equal to the angle of reflection (law of reflection). <input type="checkbox"/> The law of reflection can explain why a plane mirror produces images which are the same size as the object and also why concave and convex mirrors can produce larger and smaller images. <input type="checkbox"/> Light traveling from one medium to another changes speed and can refract (bend) as it enters the new medium. <input type="checkbox"/> A lens is shaped so as to have all parallel rays of light converge at a single point—the focal point. <input type="checkbox"/> An image is formed when the light from an object travels through a lens. The image can be larger or smaller than the object. <ul style="list-style-type: none"> <input type="checkbox"/> Colors that you see are due to reflected light. 	<p>the wave speed formula.</p> <ul style="list-style-type: none"> <input type="checkbox"/> Analyze, interpret, and observe standing waves and their patterns <input type="checkbox"/> Analyze and interpret data to investigate the relationship among wave speed, wavelength, and frequency <input type="checkbox"/> Obtain, evaluate, and communicate information to distinguish between transverse and longitudinal waves <input type="checkbox"/> Plan and carry out investigations to observe how pitch changes with tube length <input type="checkbox"/> Construct explanations for how closed and open tube resonances produce different sound frequencies and harmonics. <input type="checkbox"/> Observe the reflection of light by a plane and curved mirror <input type="checkbox"/> Use models and construct explanations to identify the normal of a plane mirror <input type="checkbox"/> Plan and carry out investigations to measure angles of incidence and reflection for a plane mirror <input type="checkbox"/> Obtain (collect evidence), evaluate, and communicate information to support the Law of Reflection <input type="checkbox"/> Create and observe real and virtual images in plane, convex, and concave mirrors
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Unit 4 - Intro to Circuits

STAGE 1 DESIRED RESULTS	
Standards	Transfer

<p>3.2.9-12.L Use mathematical representations of Newton's Law of Gravitation and Coulomb's Law to describe and predict the gravitational and electrostatic forces between objects.</p> <p>3.2.9-12.M Plan and conduct an investigation to provide evidence that an electric current can produce a magnetic field and that a changing magnetic field can produce an electric current.</p>	<p><i>Students will be able to independently use their learning to understand...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> All forces between objects, regardless of size or direction, arise from only a few types of interactions. 	
Meaning		
<p>3.2.9-12.I Analyze data to support the claim that Newton's second law of motion describes the mathematical relationship among the net force on a macroscopic object, its mass, and its acceleration.</p>	<p>UNDERSTANDINGS <i>Students will understand that...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> Moving charges transfer energy as current. <input type="checkbox"/> Resistance in an electric circuit limits and controls the amount of current flowing. <input type="checkbox"/> There are models that relate current, voltage, and resistance in various circuit configurations. 	<p>ESSENTIAL QUESTIONS <i>Students will keep considering...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> What causes electric charges to move? <input type="checkbox"/> Why does charge move easier in some materials than others? <input type="checkbox"/> How does a circuit allow energy to be transferred?
Acquisition		
<p>3.2.9-12.O Create a computational model to calculate the change in the energy of one component in a system when the change in energy of the other component(s) and energy flows in and out of the system are known.</p> <p>3.2.9-12.S Develop and use a model of two objects interacting through electric or magnetic fields to illustrate the forces between objects and the changes in energy of the objects due to the interaction.</p>	<p><i>Students will know...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> Electric charges can either attract or repel. <input type="checkbox"/> Flow of charge is known as electric current. <input type="checkbox"/> Current can transfer energy in a circuit. <input type="checkbox"/> Ohm's law is the relationship of current, voltage, and resistance in a circuit. <input type="checkbox"/> Resistors in series increase the overall resistance of the circuit. <input type="checkbox"/> Resistors in parallel decrease the overall resistance of the circuit. <input type="checkbox"/> Key vocabulary: Electric force, Attraction, Repulsion, Potential Difference, Voltage, Current, Resistance, Ammeter, Voltmeter, Multimeter, Circuit, Ohm's Law, Series, Parallel 	<p><i>Students will be skilled at...</i></p> <ul style="list-style-type: none"> <input type="checkbox"/> Construct explanations using evidence to identify two kinds of electric charges and describe the interaction of like and unlike charges <input type="checkbox"/> Develop models showing why an electrically charged object can attract an electrically neutral object <input type="checkbox"/> Obtain, evaluate, and communicate information from conductivity tests or circuit-building tools to classify materials and differentiate between conducting and insulating materials in terms of the ease that electrons flow in them <input type="checkbox"/> Use mathematics and computational thinking to represent relationships between voltage, current, and resistance; construct models of circuit behavior. <input type="checkbox"/> Construct explanations to explain the flow of charge through a simple circuit and to illustrate the electric circuit/water analogy <input type="checkbox"/> Use mathematics and computational thinking by using Ohm's law to solve circuit problems and explain real-world implications of resistance and power use. <input type="checkbox"/> Construct an explanation to justify that current is not "used up" in an electric circuit; rather, the electric potential energy of a charge is converted

to heat energy

- Analyze and interpret data to identify the characteristics of simple series circuits including that the total resistance is equal to the sum of the resistances
- Develop and use models to compare and identify the characteristics of simple parallel circuits including voltage and current relationships
- Engage in argument from evidence to explain why houses are wired in parallel and describe short circuits and the function of circuit breakers
- Use mathematics and computational thinking to calculate power as the product of voltage and current and apply this to simple circuits